

		decorate their chosen Christmas tree decoration.	will be made from.					• Considering the proportions of individual components	
	Make	• Threading a needle. • Threading the needing in and out of pre-cut holes (single piece of felt). • Using fabric glue to attach chosen decorations.	• Selecting choice of fabric/material. • Cutting fabric with scissors. • Sewing two sides together by threading a needle in and out of pre-cut holes. • Sequence picture steps for instructions. • Using fabric glue to add decorative details.	• Cutting fabric neatly with scissors • Using joining methods to decorate a puppet • Sequencing steps for construction	Selecting and cutting fabrics for sewing Decorating a pouch using fabric glue or running stitch	• Following design criteria to create a cushion • Selecting and cutting fabrics with ease using fabric scissors • Sewing cross stitch to join fabric • Decorating fabric using appliqué • Completing design ideas with stuffing and sewing the edges	• Making and testing a paper template with accuracy and in keeping with the design criteria • Measuring, marking and cutting fabric using a paper template • Selecting a stitch style to join fabric, working neatly sewing small neat stitches • Incorporating fastening to a design	• Creating a 3D stuffed toy from a 2D design • Measuring, marking and cutting fabric accurately and independently • Creating strong and secure blanket stitches when joining fabric • Using applique to attach pieces of fabric decoration	• Using a template when pinning panels onto fabric • Marking and cutting fabric accurately, in accordance with a design • Sewing a strong running stitch, making small, neat stitches and following the edge • Tying strong knots • Decorating a waistcoat –attaching objects using thread and adding a secure fastening
	Evaluation <i>Evaluate against the design brief</i>	• Reflecting on their finished product. What do you like about your decoration?	• Reflecting on a finished product, carefully considering whether the gloves were fit for purpose.	• Reflecting on a finished product, explaining likes and dislikes	Troubleshooting scenarios posed by the teacher • Evaluating the quality of the stitching on others' work • Discussing as a class, the success of their stitching against the success criteria • Identifying aspects of their peers' work that they particularly like and why	Evaluating an end product and thinking of other ways in which to create a similar product	• Testing and evaluating an end product against the original design criteria • Deciding how many of the criteria should be met for the product to be considered successful • Suggesting modifications for improvements	• Testing and evaluating an end product and giving point for further improvements	• Evaluating work continually as it is created.

	Technical Knowledge	• Threading. • Joining using glue/fabric glue.	• Threading a needle. • Simple running stitch – threading in and out of pre-cut holes. • Learning different ways to join material.	• To know that 'joining technique' means connecting two pieces of material together • To know that there are various temporary methods of joining fabric by using staples, glue or pins • To understand that different techniques for joining materials can be used for different purposes • To understand that a template (or fabric pattern) is used to cut out the same shape multiple times • To know that drawing a design idea is useful to see how an idea will look	• To know that sewing is a method of joining fabric • To know that different stitches can be used when sewing • To understand the importance of tying a knot after sewing the final stitch • To know that a thimble can be used to protect my fingers when sewing	• To know that applique is a way of mending or decorating a textile by applying smaller pieces of fabric to larger pieces • To know that when two edges of fabric have been joined together it is called a seam • To know that it is important to leave space on the fabric for the seam • To understand that some products are turned inside out after sewing so the stitching is hidden	• To know that a fastening is something which holds two pieces of material together for example a zipper, toggle, button, press stud and velcro • To know that different fastening types are useful for different purposes • To know that creating a mock up (prototype) of their design is useful for checking ideas and proportions	• To know that blanket stitch is useful to reinforce the edges of a fabric material or join two pieces of fabric • To understand that it is easier to finish simpler designs to a high standard • To know that soft toys are often made by creating appendages separately and then attaching them to the main body • To know that small, neat stitches which are pulled taut are important to ensure that the soft toy is strong and holds the stuffing securely	• To understand that it is important to design clothing with the client/target customer in mind • To know that using a template (or clothing pattern) helps to accurately mark out a design on fabric • To understand the importance of consistently sized stitches
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